

Published in 2010 by
Junior Certificate School Programme Support Service
Curriculum Development Unit
Captains Road
Crumlin
Dublin 12
Phone: 014535487
Fax: 014020435
Email: jcsp@iol.ie

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The Support Service for the Junior Certificate School Programme is based in the CDVEC Curriculum Development Unit
Captains Road
Crumlin
Dublin 12

Written by Jerry McCarthy
Edited by Mary Clare Higgins and Denise O'Flanagan
Designed by: zanctis wwwraymadethis.com/art


## Introduction

The "Key Definitions in Numeracy" resource book has been planned and developed to support the teaching and learning of numeracy and numerical literacy in JCSP schools. Concise and student-friendly definitions of key concepts, processes and terminology of numeracy are provided in this resource book. An additional suite of key measurement formulae is also provided.

In order to provide teachers and students with convenient checklists of the key definitions associated with each specific numerical theme, the extensive suite of 271 definitions and formulae has been arranged and sub-divided into the major categories and strands of numeracy, namely:

- Number:

Computation and Operations
Structure and Properties

- Measures and Measurement:

Length
Weight / Mass
Area
Capacity / Volume

Temperature
Angles
Time
Speed

- Space and Shape
- Data, Data Handling and Probability
- Patterns, Symmetries and Basic Algebra

A supplementary resource book for students - "Sticky Maths Facts Resource Book for Students" - has also been developed to help students to learn, remember and revise key definitions and formulae of numeracy. In the "Sticky Maths Facts Resource Book for Students", a selection of key definitions and formulae - from this resource book has been printed onto sticky-labels. These printed sticky-labels have also been arranged and assembled into the major themes of numeracy.

We expect that this workbook of sticky-labels will be well received by JCSP students because it provides a fun, creative and novel approach to the learning and study of definitions and formulae of numeracy. When a specific numerical topic has been taught in class, e.g. Measurement, the student can peel-off the sticky-labels on Measurement and "stick" them, as visual stimuli or as an aide-mémoire in a variety of suitable locations e.g.: in the JCSP Student Portfolio folder, in the JCSP Keyword Notebook, on bookmarks, on the homework copy, on the homework journal or on the study-planner chart etc.

The Appendix section of this "Key Definitions in Numeracy" resource book contains master-templates of the "Sticky Maths Facts" sheets. There are eleven master-templates in total in the Appendix; eight of these mastertemplates have been selected and used to produce the content of the "Sticky Maths Facts Resource Book for Students". The eleven master-templates are:

- Number: Computation and Operations (one page)
- Number: Structure and Properties (two pages)
- Measures and Measurement (two pages)
- Space and Properties of Space (one page)
- Shape and Properties of Shape (two pages)
- Data, Data Handling and Probability (one page)
- Patterns, Symmetries and Basic Algebra (one page)
- Key Measurement Formulae (one page)

The twenty-one entries, on each master-template, are arranged into a three by seven grid so as to correspond exactly with the layout and dimensions of commercially-produced, A4 size, blank sticky-label sheets. This precise correlation and synchronisation will enable teachers to photocopy and produce additional copies of "Sticky Maths Facts" sticky-labels when required.

Please note that this suite of "Sticky Maths Facts" master-templates is not exhaustive and teachers may add to and extend the suite as required. Electronic versions of the "Sticky Maths Facts Resource Book for Students" and "Key Definitions in Numeracy" resource book are available on-line on the JCSP websites (www.jcsp.ie) (www.jcspliteracy.ie). Teachers can use the electronic master-templates to create additional or alternative suites of definitions and formulae, as required.

Please remind students that "Sticky Maths Facts" labels are not permitted in the exam hall during state exams.

## Computation and Operations

## Addition:

To get the total or sum. To join two or more numbers together to get one number.

## Approximation:

An estimation of the value of a number, amount or total.

## Brackets (in calculations):

A pair of brackets ( ) is used to indicate the order in which mathematical calculations are to be carried out.

## Cubed:

To raise a number to the power of three. Example: "4 cubed" is written as $4^{3}=4 \times 4 \times 4=64$

## Difference:

The result got by subtracting one number or quantity from another.

## Divison:

To separate into equal groups. To subdivide into equal groupings.

## Double:

Multiply by two. Twice as much.

## Estimate:

A rough calculation or approximation.

## Evaluate:

Work it out! Do the calculations to find the answer.

## Flow chart:

A diagram showing the order of the steps to be taken to solve a problem.

## Inverse operation:

The reverse operation. Examples: Addition is the inverse of subtraction. Division is the inverse of multiplication.

## Mental calculation:

Calculating the exact answer in your head without using pen and paper or calculator.

## Minus:

To subtract. To take one quantity or number away from another. To find the difference.

## Multiplication:

To find the product. A shorter way of adding a set of equal numbers together.
Example: $5+5+5+5+5=5 \times 5$

## Power of (a number):

The number of times a base number or quantity is to be multiplied by itself. Example: " 5 to the power of 3 " is written as $5^{3}=5 \times 5 \times 5=125$

## Product:

The result when two (or more) numbers are multiplied together.

## Rounding off:

A way of approximating an answer or number.

## Squared:

To raise a number to the power of two. Example: "4 squared" is written as $4^{2}=4 \times 4=16$

## Square root:

A number that when multiplied by itself gives the original number.

## Subtraction:

To take one number from another. To get the difference.

## Sum:

The addition of numbers together. The total or whole amount.

## Take away:

To subtract. To take one quantity or number away from another.

## Total:

The sum or whole amount. The total is got by addition.


## Associative law:

In addition and multiplication, 3 numbers may be added or multiplied together in any order and you will get the same answer.

## Average:

The total of all scores or items $\div$ by how many scores or items there were.

## Billion:

A thousand million $(1,000,000,000)$.

## Cardinal number:

The number of elements in a set.

## Common denominator:

A whole number into which the denominators of two or more fractions will divide exactly.

## Commutative law:

In addition and multiplication, 2 numbers may be added or multiplied together in any order and you will get the same answer.

## Decimal number:

A number that contains a decimal point.

## Decimal point:

A dot separating the ones and tenths places in a decimal number.

## Decrease:

To get smaller in size or number.

## Denominator:

The bottom number of a fraction. The number below the line in a fraction.

## Diagram:

A drawing that represents a mathematical situation.

## Element:

A member of a set.

## Equal:

Having the same measure or value.

## Equation:

A mathematical statement that contains an = sign to show that two expressions are equal.

## Equivalent:

Having the same value.

## Even numbers:

Numbers that have 2 as a factor.

## Factor:

A whole number which divides exactly into another number (with no remainder).

## Finite:

Countable. Is not infinite. Does not go on forever.

## Formula:

A general equation or rule.

## Fraction:

A part of a whole.

## Function:

A relation between two sets called the domain and range in which each member of the domain is related to precisely one member of the range.

## Golden ratio:

A ratio of 1:1.618

## Greater than:

Bigger than. More than. Larger than.

## Highest common factor (hcf):

The largest number that divides evenly into two or more numbers.

## Improper fraction:

A fraction whose numerator (number on top line) is greater than its denominator (number on bottom line).

## Increase:

Gets bigger in size or number.

## Inequality:

A mathematical sentence that compares two unequal expressions using one of these symbols: $><\leq \geq \neq$

## Least common multiple (Icm):

The smallest number that is a common multiple of two or more numbers.

## Structure and Properties (cont.)

## Mixed number:

A number written as a whole number with a fraction.

## Multiple:

The product of a whole number and any other whole number.

## Natural number:

A whole number, from 1 to infinity. These numbers are used for counting.

## Negative integer:

A whole number that is less than 0 .

## Null set:

A set which contains no members.

## Number line:

A line marked and graduated with numbers.

## Numerator:

The top number of a fraction. The number above the line in a fraction.

## Odd numbers:

Numbers that 2 will not divide exactly into.

## Per:

For each. Out of. Divided by.

## Percent (\%):

Out of 100 . A ratio that compares a number to 100 using the symbol $\%$.

## Pi $(\pi)$ :

The ratio of the circumference of any circle to its diameter. Approximately equal to 3.14 or $\frac{22}{7}$.

## Place value:

The value of the position of a digit within a number.

## Positive integer:

A whole number that is greater than 0 .

## Prime number:

A number that has exactly two factors, 1 and the number itself.

## Product:

The result when two (or more) numbers are multiplied together.

## Proportion:

A comparison between a part and the whole.

## Ratio:

A comparison of two amounts, measures or numbers.

## Recurring decimal:

A decimal which has repeating digits or a repeating pattern of digits.
Example: $\frac{1}{3}=0.3333 \ldots$

## Reduce a fraction:

To put a fraction into its simplest form.
Example: $\frac{4}{8}=\frac{1}{2}$

## Rounding off:

A way of approximating a number.

## Set:

A collection of distinct objects.

## Squared:

To the power of two. The base number is multiplied by itself once. Example: $3^{2}=3 \times 3$

## Square root:

A number that when multiplied by itself gives the original number.

## Sum:

The addition of numbers together. The total amount.

## Total:

The sum or whole amount. The total is got by addition.

## Universal set:

The set which contains all the elements of all the sets that are being considered in a problem.

## Venn diagram:

A diagram showing the relationships between sets.

## Zero:

The number 0 . Nil, nought, nothing.

## Breadth:

The width or distance from side to side.

## Centimetre:

A unit of length. There are 100 centimetres in 1 metre.

## Circumference:

The distance around the outer edge of a circle.

## Dimensions:

The lengths of the sides of a shape. Refers to length, breadth and height.

## Height:

The measurement from top to bottom.

## Weight / Mass

## Gram:

A unit of mass (weight). There are 1000 grams in 1 kilogram.

## Kilogram:

A unit of mass (weight). In 1 kilogram there are 1000 grams.

## Mass:

A measure of the amount of matter in an object.

## Area

## Area:

The size of space a surface takes up.

## Square centimetre ( $\mathrm{cm}^{2}$ ):

A unit of area. There are 10,000 square centimetres in 1 square metre.

## Capacity / Volume

## Capacity:

The amount a container can hold.

## Volume:

The amount of space occupied by a 3-dimensional object.

## Cubic metre ( $\mathrm{m}^{3}$ ):

A unit of volume (capacity). In 1 cubic metre there are $1,000,000$ cubic centimetres.

Interval:
The distance between two points. Length

## Length:

The distance from one end to the other.

## Metre:

A unit of length. In 1 metre there are 100 centimetres.


## Perimeter:

The distance around the boundary of a shape.

## Width:

The distance from side to side. Also called the breadth.

## Weight:

A measure of the heaviness of an object.


## Total surface area:

The total area of all the faces (and curved surfaces) of a solid figure.

Square metre $\left(m^{2}\right)$ :
A unit of area. In 1 square metre there are 10,000 square centimetres.


## Temperature

## Centigrade or celsius:

In this metric scale, at sea level the freezing temperature of water is $0^{\circ} \mathrm{C}$ and the boiling temperature is $100^{\circ} \mathrm{C}$.

## Degree:

A unit of temperature. There are two temperature scales: centigrade and fahrenheit.

## Fahrenheit:

In this scale, at sea level the freezing temperature of water is $32^{\circ} \mathrm{F}$ and the boiling temperature is $212^{\circ} \mathrm{F}$.

## Angles

## Acute angle:

An angle that measures between $0^{\circ}$ and $90^{\circ}$.

## Angle:

The measure of the space between two straight lines that extend from a common point.

## Complementary angles:

Two angles whose sum is $90^{\circ}$.

## Conjugate angles:

Two angles whose sum is $360^{\circ}$.

## Degree:

A unit for measuring the size of angles.

## Exterior angle:

The angle found outside a polygon when one side is extended.

## Interior angle:

An angle inside a polygon.

## Obtuse angle:

An angle that is greater than $90^{\circ}$ and less than $180^{\circ}$.

## Opposite angles:

Angles that are vertically opposite.

## Protractor:

An instrument used for measuring angles.

## A.m.:

Ante meridiem. Any time between midnight and midday (noon).

## Fortnight:

A unit of time. There are 14 days in a fortnight.

## Hour:

A unit of time. There are 24 hours in one day. There are 60 minutes in one hour.

Interval:
The amount of time that has passed between two events.

## Leap year:

Occurs every fourth year and has 366 days.

## Minute:

A unit of time. There are 60 minutes in one hour.
There are 60 seconds in one minute.

## Month:

A unit of time. There are 12 months in a year.

## P.m.:

Post meridiem. Any time between midday (noon) and midnight.

## Second:

A unit of time. There are 60 seconds in one minute.

## Speed

## Speed:

A measure of how fast something is moving. To calculate speed: distance travelled $\div$ time taken.

## Kph:

Kilometres per hour.
Mph:
Miles per hour.

## Per:

For each. Out of. Divided by.

## Year:

A unit of time. There are 365 days in one year. There are 12 months in one year.


## Space and Properties of Space

## Axis (axes):

A reference line (or pair of lines) from which distances are measured on a coordinate grid.

## Clockwise:

In the same direction as the rotation of the hands of a clock.

Collinear:
A set of points lying in a straight line.

## Coordinate grid:

A 2-dimensional grid in which location is described by its distances from the $X$ and $Y$ axes.

## Coordinates:

An ordered pair of numbers that gives the location of a point in a coordinate grid.

## Coplanar:

In the same plane.

## Congruent:

Having exactly the same size and shape.

## Counter-clockwise:

In a direction opposite to the direction that the hands of a clock rotate.

## Horizontal:

Parallel to the horizon.

## Intersect:

To cross over one another.

## Latitude:

Distance north and south of the equator. Measured in degrees from $0^{\circ}$ at the equator to $90^{\circ}$ at each pole.

## Line:

A straight path of points that has no end points. A line goes on forever in two directions.

## Line segment:

A section of a line. A line segment has two end points.

## Longitude:

The distance around the earth from a line running north and south through Greenwich, England. Measured in degrees from $0^{\circ}$ at Greenwich.

Mid-point:
The middle point of a line segment.

## Origin:

The intersection of the X -axis and the Y -axis in a coordinate plane. Its coordinates are $(0,0)$.

## Parallel lines:

Lines that never meet no matter how far they are extended.

## Perpendicular:

Forming right angles.

## Perpendicular bisector:

A line that divides a line segment in half and meets the segment at right angles.

## Plane:

A flat surface. A plane extends indefinitely in all directions.

## Point:

An exact location in space.

## Quadrant:

(1) Any of the four sections of a coordinate grid that are separated by the $X$ and $Y$ axes. (2) $A$ quarter of a circle or its circumference.

## Three dimensional:

A shape having length, width and height.

## Transformation:

A rule for moving every point in a figure to a new location.

## Two dimensional:

A shape having length and width.

## Vertical:

Perpendicular to the horizon.

## X-axis:

The horizontal axis of the graph.

## Y-axis:

The vertical axis of the graph.

## Shape and Properties of Shape

## Adjacent:

Immediately next to each other.

## Altitude of a triangle:

The perpendicular distance from the highest point of a triangle ("vertex") to the opposite side.

## Apex:

The point on a geometric shape that is farthest from the base.

## Arc:

A part of the circumference of a circle.

## Bisect:

To cut in half.

## Centre of a circle:

A point which is equal distance from all points on the circumference.

## Chord:

A straight line joining any two points on the circumference of a circle.

## Circle:

A shape bounded by a continuous line which is always the same distance from the centre.

## Circumference:

The distance around the outer edge of a circle.

## Congruent:

Having the same shape and the same size.

## Cube:

A solid shape with six square faces which are all equal in size.

## Curve:

A line that is continuously bending.

## Diagonal:

A line joining two non-adjacent vertices of a polygon.

## Diameter:

A chord that passes through the centre of a circle.

## Equilateral triangle:

A triangle that has three equal sides and three equal angles.

## Exterior angle:

The angle formed outside a polygon when one side is extended.

## Hemisphere:

Half of a sphere.

## Hypotenuse:

The longest side in a right-angled triangle. The hypotenuse is always opposite the right angle.

## Interior angle:

An angle inside a polygon.

## Isosceles triangle:

A triangle that has two equal sides and two equal angles.

## Line segment:

A part of a straight line.

## Line of symmetry:

A line that divides a figure into two halves that are mirror images of each other.

## Line symmetry:

If a figure can be folded along a line so that the two halves match exactly, then the figure has line symmetry.

## Opposite angles:

Angles that are vertically opposite.

## Parallelogram:

A four-sided shape whose opposite sides are equal and parallel.

## Perimeter:

The distance around the boundary of a shape.

## Perpendicular:

At right angles.

## Polygon:

A shape which has three or more sides.

## Pythagoras' theorem:

In any right angled triangle, the area of the square on the hypotenuse is equal to the sum of the areas of the squares on the other two sides.

## Shape and Properties of Shape (cont.)

## Quadrant:

(1) Any of the four sections of a coordinate grid that are separated by the $X$ and $Y$ axes. (2) $A$ quarter of a circle or its circumference.

## Radius:

The distance from the centre of a circle to any point on its circumference. Half the length of the diameter.

## Rectangle:

A four-sided shape whose opposite sides are equal and parallel and whose interior angles are all $90^{\circ}$.

## Right angled triangle:

A triangle that has an interior angle of $90^{\circ}$.

## Scalene triangle:

A triangle where no two sides or angles are equal in measure.

## Sector:

A part of a circle enclosed by an arc and two radii.

Segment:
A part of a circle cut off by a chord.

## Semicircle:

Half a circle.

## Square:

A four sided shape whose sides are equal in length and whose interior angles are all $90^{\circ}$.

## Tangent:

A straight line that touches a circle at one point only.

## Triangle:

A polygon with 3 angles and 3 sides.

## Vertex:

A point at which lines meet.

## Vertical:

At right angles to the horizon.


## Data and Data Handling

## Array:

An arrangement of objects in equal rows.

## Bar chart:

A graph that uses parallel bars of equal width to display information.

Column:
Items arranged in a vertical line.

## Data:

Numerical information that is used in statistics.

## Frequency:

The number of times a particular item appears in a set of data.

## Graph:

A drawing that shows a relationship between sets of data.

## Mean:

The average of a number of different amounts. To calculate the mean: sum of numbers $\div$ number of numbers.

## Certain event:

An event that will definitely happen. A certain event has a probability of one.

## Chance:

The likelihood that a particular outcome will happen.

## Equally likely:

Events that have the same chance or probability.

## Event:

A possible outcome. Something that may happen.

## Experiment:

An investigation in probability.

## Favourable outcome:

In probability, the outcome you are interested in measuring.

## Frequency:

The number of times that an event has occurred.

## Median:

When numbers are arranged from least to greatest, the middle number is the median.

## Mode:

The number that occurs most often in a set of numbers.

## Pictogram (Pictograph):

A graph that uses pictures or symbols to represent quantities or frequencies of data.

## Pie chart:

A circular diagram which is used to display data as sectors or sections of a circle $\left(360^{\circ}\right)$.

## Range:

The difference between the greatest and the least value in a set of data.

## Row:

Items arranged in a horizontal line.

## Tally:

Keeping count or score. To record by making marks.

## Probability

## Impossible event:

An event that will definitely not happen. An event with a probability of zero.

## Odds:

The ratio of favourable outcomes to unfavourable outcomes.

## Outcome:

One of the possible results in a probability experiment.

## Probability:

The measure of how likely an event is. Its value lies between 0 (impossible event) and 1 (certain event).

## Random selection:

A chance pick from a number of items.

## Tree diagram:

A diagram shaped like a tree. Helps in showing possible outcomes of an event.


## Patterns and Symmetries

## Arithmetic progression:

A sequence (series) of numbers in which there is a common difference between any two adjacent elements of the sequence. Example: 2, 4, 6, 8

## Consecutive:

Numbers that follow each other in an unbroken sequence.

## Fibonacci sequence:

A series of numbers in which each number is the sum of the two numbers before it. Example: 1, 1, 2, 3, 5, 8, 13.....

## Half turn:

A rotation of $180^{\circ}$ about a point.

## Line of symmetry:

A line that divides a figure into two halves that are mirror images of each other.

## Line symmetry:

If a figure can be folded along a line so that the two halves match exactly, then the figure has line symmetry.

## Point (central) symmetry:

A figure that can be turned exactly $180^{\circ}$ about a point and fit exactly onto itself has point symmetry.

## Quarter turn:

A rotation of $90^{\circ}$ about a point.

## Reflection (flip):

A transformation creating a mirror image of a figure on the opposite side of a line.

## Basic algebra

## Algebra:

An area of mathematics where numbers are represented by letters.

## Constant:

Anything that has a fixed value. Its value never changes or varies. Example: 7

## Equation:

A mathematical sentence that contains an = sign to show that two expressions are equal.

## Repeating decimal:

A decimal which has repeating digits or a repeating pattern of digits. Example: $\frac{1}{3}=0.3333 \ldots$.

## Revolution:

A rotation of $360^{\circ}$ about a point.

## Rotation (turn):

A transformation in which a figure is turned a given angle and direction around a point.

## Sequence (Series):

A set of numbers arranged in a special order or pattern.

## Symmetry:

An object is symmetrical when one half is a mirror image of the other half.

## Transformation:

A rule for moving every point in a figure to a new location.

## Translation:

A transformation that slides a figure a given distance in a given direction.

## Turn centre:

The point around which a figure is rotated.

## Expression:

A combination of signs, variables, numbers and symbols that represents a mathematical relationship. Example: $3 x+2 y$

## Inequality:

A mathematical sentence that compares two unequal expressions using one of these symbols: $<>\leq \geq \neq$

## Variable:

A letter used to represent an unknown number. Anything that does not have a fixed value.

Perimeter of a rectangle:
$21+2 w$
(I: length)(w: width)

Perimeter of a square:
4s

> (s: length of side)

Circumference of a circle:

$2 \pi r$ or $\pi d \quad$| $\left(\pi: \frac{22}{7}\right.$ or $\left.3 \cdot 14\right)(r:$ radius $)$ |  |
| :--- | :--- |
|  | $(d:$ diameter $)$ |

## Perimeter of a triangle:

S1 + s2 + s3
(s1: length of one side)
(s2: length of another side)
(s3: length of third side)
Area
Area of a triangle:

| $\frac{1}{2}$ bh | (b: length of base) |
| :--- | :--- |
|  | (h: length of the |
|  | perpendicular line segment |
|  | from the base to the opposite |
|  | vertex) |

Area of a rectangle:
Lb
(l: length)(b: breadth)

Area of a square:
$S^{2}$
(s: length of a side)

## Area of a parallelogram:

Bh

Area of a disc:
$\pi \mathrm{r}^{2}$

$$
\begin{aligned}
& \left(\pi: \frac{22}{7} \text { or } 3 \cdot 14\right) \\
& \text { (r: radius) }
\end{aligned}
$$

## Volume

Volume of a rectangular prism:

| Lwh | (l: length) |
| :--- | :--- |
|  | (w: width) |
|  | (h: height) |

Volume of a cube:
$S^{3}$
(s: length of a side)

## Perimeter of a quadrilateral:

S1 + s2 + s3 +s4 (s1: length of one side)
(s2: length of another side)
(s3: length of third side)
( s 4 : length of fourth side)
Perimeter of a parallelogram:
$s 1+s 2+s 3+s 4 \quad$ (s1: length of one side)
(s2: length of another side)
(s3: length of third side)
(s4: length of fourth side)

Surface area of a rectangular prism:
2lw + 2lh + 2wh
(I: length)
(w: width)
(h: height)

Surface area of a cube:
$6 s^{2}$
(s: length of a side)

Curved surface area of a cylinder:
$2 \pi \mathrm{rh}$
( $\pi: \frac{22}{7}$ or $3 \cdot 14$ )
(r: radius)
(h: height)
Total surface area of a cylinder:
$2 \pi r h+2 \pi r^{2}$
$\left(\pi: \frac{22}{7}\right.$ or $\left.3 \cdot 14\right)$
(r: radius)(h: height)

## Curved surface area of a sphere:

$4 \pi r^{2}$
( $\pi: \frac{22}{7}$ or $3 \cdot 14$ )
(r: radius)

Volume of a cylinder:
$\pi r^{2} h$

$$
\begin{aligned}
& \left(\pi: \frac{22}{7} \text { or } 3 \cdot 14\right) \\
& \text { (r: radius) } \\
& \text { (h: height) }
\end{aligned}
$$

Volume of a sphere:
$\frac{4}{3} \pi r^{3}$

## Appendix

## Master-Templates

The Appendix section of this "Key Definitions in Numeracy" resource book contains master-templates of the "Sticky Maths Facts Resource Book for Students" sheets. There are eleven master-templates in total in the Appendix; eight of these master-templates have been selected and used to produce the content of the "Sticky Maths Facts Resource Book for Students".

## Number: Computation and 0perations

Addition:
To get the total or sum. To join two or more numbers together to get one number.

## Division:

To separate into equal groups.
To subdivide into equal groupings.


## Evalute:

Work it out! Do the calculations to find the answer.

## Mental calculation:

Calculating the exact answer in your head without using pen and paper or calculator.

## Power of (a number):

The number of times a base number or quantity is to be multiplied by itself. Example: " 5 to the power of 3 " is written as $5^{3}=5 \times 5 \times 5=125$


## Squared:

To raise a number to the power of two. Example: "4 squared" is written as $4^{2}=4 \times 4=16$

## Sum:

The addition of numbers together. The total or whole amount.

## Cubed:

To raise a number to the power of three. Example: "4 cubed" is written as $4^{3}=4 \times 4 \times 4=64$

## Double:

Multiply by two. Twice as much.

## Flow chart:

A diagram showing the order of the steps to be taken to solve a problem.

## Minus:

To subtract. To take one quantity or number away from another. To find the difference.

## Product:

The result when two (or more) numbers are multiplied together.

## Square root:

A number that when multiplied by itself gives the original number.


## Take away:

To subtract. To take one quantity or number away from another.

## Difference:

The result got by subtracting one number or quantity from another.

## Estimate:

A rough calculation or approximation.

## Inverse operation:

The reverse operation. Examples:
Addition is the inverse of subtraction.
Division is the inverse of multiplication.


## Multiplication:

To find the product. A shorter way of adding a set of equal numbers together.
Example: $5+5+5+5+5=5 \times 5$


## Rounding off:

A way of approximating an answer or number.

## Subtraction:

To take one number from another. To get the difference.

## Total:

The sum or whole amount.
The total is got by addition.

## Number: Structure and Properties

## Average:

The total of all scores or items $\div$ by how many scores or items there were.

## Equation:

A mathematical statement that contains an = sign to show that two expressions are equal.

## Formula:

A general equation or rule.

Improper fraction:
A fraction whose numerator (number on top line) is greater than its denominator (number on bottom line).

## Mixed number:

A number written as a whole number with a fraction.

## Numerator:

The top number of a fraction. The number above the line in a fraction.


## Ratio:

A comparison of two amounts, measures or numbers.

## Decrease:

To get smaller in size or number.

## Factor:

A whole number which divides exactly into another number (with no remainder).

## Function:

A relation between two sets called the domain and range in which each member of the domain is related to precisely one member of the range.


## Inequality:

A mathematical sentence that compares two unequal expressions using one of these symbols: $<>\leq \geq \neq$


## Multiple:

The product of a whole number and any other whole number.


## Prime number:

A number that has exactly two factors, 1 and the number itself.


## Recurring decimal:

A decimal which has repeating digits or a repeating pattern of digits.
Example: $\frac{1}{3}=0 \cdot 3333 \ldots$...

## Denominator:

The bottom number of a fraction. The number below the line in a fraction.

Finite:
Countable. Is not infinite. Does not go on forever.

## Highest common factor (hcf):

 The largest number that divides evenly into two or more numbers.
## Least common multiple (Icm):

The smallest number that is a common multiple of two or more numbers.


## Natural number:

A whole number, from 1 to infinity. These numbers are used for counting.


## Proportion:

A comparison between a part and the whole.

## Square Root:

A number that when multiplied by itself gives the original number.

## Number: Structure and Properties (cont.)

## Associative law:

In addition and multiplication, 3 numbers may be added or multiplied together in any order and you will get the same answer.

## Decimal point:

A dot separating the ones and tenths places in a decimal number.

## Equivalent:

Having the same value.

## Greater than:

Bigger than. More than.
Larger than.

## Commutative law:

In addition and multiplication, 2
numbers may be added or multiplied together in any order and you will get the same answer.


## Diagram:

A drawing that represents a mathematical situation.

## Even numbers:

Numbers that have 2 as a factor.

## Increase:

Gets bigger in size or number.

## Odd numbers:

Numbers that 2 will not divide exactly into.

## Place value:

The value of the position of a digit within a number.
any circle to its diameter.
Approximately equal to 3.14 or $\frac{22}{7}$.

## Reduce a fraction:

To put a fraction into its simplest form. Example: $\frac{4}{8}=\frac{1}{2}$

## Pi $(\pi)$ :

The ratio of the circumference of T

## Number line:

A line marked and graduated with numbers.

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## Decimal number:

A number that contains a decimal point.

## Equal:

Having the same measure or value.

## Fraction:

A part of a whole.

## Negative integer:

A whole number that is less than 0 .


## Percent (\%):

Out of 100. A ratio that compares a number to 100 using the symbol $\%$.

## Positive integer:

A whole number that is greater than 0 .

## Zero:

The number 0. Nil, nought, nothing.

## Measures and Measurement

## Acute angle:

An angle that measures between $0^{\circ}$ and $90^{\circ}$.

## Capacity:

The amount a container can hold.

## Degree:

A unit for measuring the size of angles.

## Mass:

A measure of the amount of matter in an object.

## Opposite angles:

Angles that are vertically opposite.

## Right angle:

An angle which measures $90^{\circ}$.

## Total surface area:

The total area of all the faces (and curved surfaces) of a solid figure.

## Angle:

The measure of the space between two straight lines that extend from a common point.

## Circumference:

The distance around the outer edge of a circle.

## Dimensions:

The lengths of the sides of a shape. Refers to length, breadth and height.

## Minute:

A unit of time. There are
60 minutes in one hour.
There are 60 seconds in one minute.


## Perimeter:

The distance around the boundary of a shape.

## Straight angle:

An angle which measures $180^{\circ}$.

## Volume:

The amount of space occupied by a 3 -dimensional object.

## Area:

The size of space a surface takes up.

## Complementary angles:

Two angles whose sum is $90^{\circ}$.

## Interval:

(1) The distance between two points.
(2) The amount of time that has passed between two events JCSP
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## Obtuse angle:

An angle that is greater than $90^{\circ}$ and less than $180^{\circ}$.


## Reflex angle:

An angle that is greater than $180^{\circ}$ but less than $360^{\circ}$.

## Supplementary angles:

Two angles whose sum is $180^{\circ}$.


## Year:

A unit of time. There are 365 days in one year. There are 12 months in one year.

## Measures and Measurement (cont.)

## A.m.:

Ante meridiem. Any time between midnight and midday (noon).

## Conjugate angles:

Two angles whose sum is $360^{\circ}$.

## Gram:

A unit of mass (weight).
There are 1000 grams in 1 kilogram.

## Interior angle:

An angle inside a polygon.

## Metre:

A unit of length. In 1 metre there are 100 centimetres.

## Second:

A unit of time. There are 60 seconds in one minute.

## Square metre $\left(\mathrm{m}^{2}\right)$ :

A unit of area. In 1 square metre there are 10,000 square centimetres.

## Breadth:

The width or distance from side to side.

Cubic metre ( $\mathrm{m}^{3}$ ):
A unit of volume (capacity). In 1 cubic metre there are 1,000,000 cubic centimetres.


## Height:

The measurement from top to bottom.

## Kilogram:

A unit of mass (weight).
In 1 kilogram there are 1000 grams.

## P.m.:

Post meridiem. Any time between midday (noon) and midnight.

## Speed:

A measure of how fast something is moving. To calculate speed: distance travelled $\div$ time taken.

## Weight:

A measure of the heaviness of an object.

## Centimetre:

A unit of length. There are 100 centimetres in 1 metre.

## Exterior angle:

The angle found outside a polygon when one side is extended.

## Hour:

A unit of time. There are 24 hours in one day. There are 60 minutes in one hour.


## Length:

The distance from one end to the other.


## Protractor:

An instrument used for measuring angles.

## Square centimetre ( $\mathrm{cm}^{2}$ ):

A unit of area. There are 10,000 square centimetres in 1 square metre.


## Width:

The distance from side to side. Also called the breadth.

## Space and Properties of Space

## Axis (axes):

A reference line (or pair of lines) from which distances are measured on a coordinate grid.

## Coordinate grid:

A 2-dimensional grid in which location is described by its distances from the X and Y axes.


## Congruent:

Having exactly the same size and shape.

## Intersect:

To cross over one another.

## Parallel lines:

Lines that never meet no matter how far they are extended.

## Plane:

A flat surface. A plane extends indefinitely in all directions. Numeracy
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## Vertical:

Perpendicular to the horizon.

## Clockwise:

In the same direction as the rotation of the hands of a clock.

## Coordinates:

An ordered pair of numbers that gives the location of a point in a coordinate grid.


## Counter-clockwise:

In a direction opposite to the direction that the hands of a clock rotate.

## Mid-point:

The middle point of a line segment.

## Perpendicular:

Forming right angles.

## Point:

An exact location in space.

## X-axis:

The horizontal axis of the graph.

Collinear:
A set of points lying in a straight line.

## Coplanar:

In the same plane.

## Horizontal:

Parallel to the horizon.

## Origin:

The intersection of the X -axis and the Y -axis in a coordinate plane. Its coordinates are $(0,0)$.


## Perpendicular bisector:

A line that divides a line segment in half and meets the segment at right angles.

## Quadrant:

(1) Any of the four sections of a coordinate grid that are separated by the $X$ and $Y$ axes. (2) A quarter of a circle or its circumference.


## $Y$-axis:

The vertical axis of the graph.

## Shape and Properties of Shape

## Arc:

A part of the circumference of a circle.

## Circumference:

The distance around the outer edge of a circle.

## Equilateral triangle:

A triangle that has three equal sides and three equal angles.

## Line segment:

A part of a straight line.

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## Pythagoras' theorem:

In any right angled triangle, the area of the square on the hypotenuse is equal to the sum of the areas of the squares on the other two sides.

## Scalene triangle:

A triangle where no two sides or angles are equal in measure.

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## Tangent:

A straight line that touches a circle at one point only.

## Chord:

A straight line joining any two points on the circumference of a circle.

## Cube:

A solid shape with six square faces which are all equal in size.

## Hypotenuse:

The longest side in a right-angled triangle. The hypotenuse is always opposite the right angle.


## Parallelogram:

A four-sided shape whose opposite sides are equal and parallel.

## Radius:

The distance from the centre of a circle to any point on its circumference. Half the length of the diameter.


## Sector:

A part of a circle enclosed by an arc and two radii.

## Triangle:

A polygon with 3 angles and 3 sides.

## Circle:

A shape bounded by a continuous line which is always the same distance from the centre.

## Diameter:

A chord that passes through the centre of a circle.

## Isosceles triangle:

A triangle that has two equal sides and two equal angles.

## Perpendicular:

At right angles.

## Right angled triangle:

A triangle that has an interior angle of $90^{\circ}$.

## Segment:

A part of a circle cut off by a chord.


## Vertical:

At right angles to the horizon.

## Shape and Properties of Shape (cont.)

## Adjacent:

Immediately next to each other.

## Bisect:

To cut in half.

## Curve:

A line that is continuously bending.

## Hemisphere:

Half of a sphere.

## Altitude of a triangle:

The perpendicular distance from the highest point of a triangle ("vertex") to the opposite side.

## Centre of a circle:

A point which is equal distance from all points on the circumference.

## Diagonal:

A line joining two non-adjacent vertices of a polygon.

## Interior angle:

An angle inside a polygon. Literacy \&
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## Line symmetry:

If a figure can be folded along a line so that the two halves match exactly, then the figure has line symmetry.

Opposite angles:
Angles that are vertically opposite.

## Polygon:

A shape which has three or more sides.

## Semicircle:

Half a circle.

Apex:
The point on a geometric shape that is farthest from the base.

## Congruent:

Having the same shape and the same size.

## Exterior angle:

The angle formed outside a polygon when one side is extended.

## Line of symmetry:

A line that divides a figure into two halves that are mirror images of each other.


## Perimeter:

The distance around the boundary of a shape.

## Rectangle:

A four-sided shape whose opposite sides are equal and parallel and whose interior angles are all $90^{\circ}$.

## Vertex:

A point at which lines meet.


A four sided shape whose sides are equal in length and whose interior angles are all $90^{\circ}$.

## Quadrant:

(1) Any of the four sections of a coordinate grid that are separated by the X and Y axes. (2) A quarter of a circle or its circumference.


## Square:

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# Data, Data Handling and Probability 

## Bar chart:

A graph that uses parallel bars of equal width to display information.

## Frequency:

(1) The number of times a particular item appears in a set of data.
(2) The number of times that an event has
 occurred.

## Median:

When numbers are arranged from least to greatest, the middle number is the median.

## Range:

The difference between the greatest and the least value in a set of data.

## Equally likely:

Events that have the same chance or probability.

## Impossible event:

An event that will definitely not happen. An event with a probability of zero.

## Probability:

The measure of how likely an event is. Its value lies between
0 (impossible event) and 1 (certain event).

## Column:

Items arranged in a vertical line.

## Graph:

A drawing that shows a relationship between sets of data.

## Mode:

The number that occurs most often in a set of numbers.

## Certain event:

An event that will definitely happen. A certain event has a probability of one.

## Event:

A possible outcome. Something that may happen.

## Odds:

The ratio of favourable outcomes to unfavourable outcomes.

Random selection:
A chance pick from a number of items.

## Data:

Numerical information that is used in statistics.

## Mean:

The average of a number of different amounts. To calculate the mean: sum of numbers : number of numbers.

## Pie chart:

A circular diagram which is used to display data as sectors or sections of a circle $\left(360^{\circ}\right)$.

## Chance:

The likelihood that a particular outcome will happen.

## Favourable outcome:

In probability, the outcome you are interested in measuring.

## Outcome:

One of the possible results in a probability experiment.


## Tree diagram:

A diagram shaped like a tree.
Helps in showing possible outcomes of an event.

## Patterns, Symmetries and Basic Algebra

## Arithmetic progression:

A sequence (series) of numbers in which there is a common difference between any two adjacent elements of the sequence. Example: 2, 4, 6, 8 $\qquad$

## Line of symmetry:

A line that divides a figure into two halves that are mirror images of each other.

## Quarter turn:

A rotation of $90^{\circ}$ about a point.

## Revolution:

A rotation of $360^{\circ}$ about a point.

## Symmetry:

An object is symmetrical when one half is a mirror image of the other half.

## Turn centre:

The point around which a figure is rotated.

## Consecutive:

Numbers that follow each other in an unbroken sequence.

## Line symmetry:

If a figure can be folded along a line so that the two halves match exactly, then the figure has line symmetry.


## Reflection (flip):

A transformation creating a mirror image of a figure on the opposite side of a line.

## Rotation (turn):

A transformation in which a figure is turned a given angle and direction around a point.

## Transformation:

A rule for moving every point in a figure to a new location.

## Algebra:

An area of mathematics where numbers are represented by letters.

## Inequality:

A mathematical sentence that compares two unequal expressions using one of these symbols: $<>\leq \geq \neq$

## Expression:

A combination of signs, variables, numbers and symbols that represents a mathematical relationship.
Example: $3 x+2 y$

## Half turn:

A rotation of $180^{\circ}$ about a point.


Point (central) symmetry: A figure that can be turned exactly $180^{\circ}$ about a point and fit exactly onto itself has point symmetry.


## Repeating decimal:

A decimal which has repeating digits or a repeating pattern of digits. Example: $\frac{1}{3}=0.3333 \ldots$...


## Sequence (Series):

A set of numbers arranged in a special order or pattern.


## Translation:

A transformation that slides a figure a given distance in a given direction.

## Equation:

A mathematical sentence that contains an = sign to show that two expressions are equal.


## Variable:

A letter used to represent an unknown number. Anything that does not have a fixed value.

## Key Measurement Formulae

Perimeter of a rectangle:
$2 l+2 w$
(I: length)(w: width)


Perimeter of a triangle:
$s 1+s 2+s 3$
( s 1 : length of one side)
(s2: length of another side)
(s3: length of third side)


Area of a triangle:
$\frac{1}{2}$ bh
(b: length of base)
(h: length of the perpendicular
line segment from the base to the opposite vertex)

## Area of a parallelogram:

bh
(b: length of base)
(h: length of the perpendicular
line segment from the base to the opposite vertex)


Surface area of a cube:
$6 s^{2}$
(s: length of a side)

Curved surface area of a sphere:
$4 \pi r^{2}$
( $\pi: \frac{22}{7}$ or $3 \cdot 14$ )
(r: radius)


## Perimeter of a square:

4s (s: length of side)


Perimeter of a quadrilateral:
$s 1+s 2+s 3+s 4$
(s1: length of one side)
(s2: length of another side)
(s3: length of third side)
(s4: length of fourth side)


## Area of a rectangle:

lb
(l: length)
(b: breadth)

## Area of a disc:

$\pi r^{2}$
( $\pi: \frac{22}{7}$ or $3 \cdot 14$ )
(r: radius)

Curved surface area of a cylinder:
$2 \pi$ rh
( $\pi: \frac{22}{7}$ or $3 \cdot 14$ )
(r: radius)
(h: height)


Circumference of a circle:
$2 \pi r$ or $\pi d$
( $\pi: \frac{22}{7}$ or $3 \cdot 14$ )(r: radius)
(d: diameter)


Perimeter of a parallelogram:
s1 + s2 +s3 +s4
(s1: length of one side)
(s2: length of another side)
(s3: length of third side)
(s4: length of fourth side)


## Area of a square:

$\mathrm{s}^{2}$
(s: length of a side)

## Surface area of a

 rectangular prism:$2 l w+2 l h+2 w h$
(l: length)
(w: width)
(h: height)


## Total surface area of a cylinder:

$2 \pi r h+2 \pi r^{2}$
( $\pi: \frac{22}{7}$ or $3 \cdot 14$ )
(r: radius)(h: height)


## Volume of a cube:

$S^{3}$
(s: length of a side)


Key units of measurement:
Length: Metre (m)
Area: Square metre ( $\mathrm{m}^{2}$ )
Volume: Cubic metre $\left(\mathrm{m}^{3}\right)$

Volume of a sphere:

$$
\begin{aligned}
& \frac{4}{3} \pi r^{3} \\
& \left(\pi: \frac{22}{7} \text { or } 3 \cdot 14\right)(r: \text { radius })
\end{aligned}
$$



